



## Secondary CTE Media Arts

### Applicant

Legal name:

Date:

### Requirements

**U.S. Service Member Applicants may meet content knowledge and experience requirements as follows:**

- U.S. Air Force, Army, Coast Guard, Marine Corps, Navy or Space Force members: three or more years' active duty
- Guard/Reserves: 10 years' experience, or five years' experience with 12 months active-duty deployment
- Military Occupational Specialty (MOS), time of service and an honorable discharge must be verified on a DD-214 member copy 4 (submitted in application)

**All other applicants must meet all requirements outlined in 1 and 2 below:**

**1. Content Knowledge:**

- 24 semester hours of related postsecondary coursework verified on an official transcript to include a minimum of three (3) semester hours of content coursework in **two** (2) of the areas listed in the table below **OR**
- A valid state\* or national industry license or certification (i.e., Adobe Certified Professional, Avid Certified Operator for Pro Tools (music or post) or Apple Certified Pro (Final Cut Pro X or Logic Pro X), SAG-AFTRA membership, Society of Broadcast Engineers certification, active media credential from a news organization, National Press Photographers Association membership or CTS, CTO or CBT certification) *\*This does not include teacher licenses.*

**2. Occupational Experience:**

*Credit for student teaching (up to 800 hours) in the content area may be applied to either occupational or teaching experience.*

- Bachelor's or higher degree: 2,000 hours of verified occupational (non-teaching) experience in the content area **OR**
- Less than a bachelor's degree: 4,000 hours of verified occupational (non-teaching) experience in the content area **OR**
- Three (3) years' verified teaching experience in the content area (min. 51% dedicated to teaching the content area)

| Content coursework<br>(min. 3 semester hours in 2 areas: 24 semester hours req'd) | Coursework | Semester Hours |
|---|------------|----------------|
| Graphic design and illustration   |            |                |
| Print or digital/online media publication   |            |                |
| Visual effects/motion graphics/animation  |            |                |
| Technical theatre/design/production   |            |                |
| Audio/video technology/filmmaking   |            |                |
| Digital/commercial photography  |            |                |
| Communication   |            |                |
| Broadcasting/journalism   |            |                |

**Total semester hours (24 semester hours required)**

Up to a maximum of six (6) semester hours of professional development may serve in lieu of coursework in the "content coursework" section above and must be documented within the application. (15 contact hours = 1 semester hour)